

Parable Parade

For Ages

6+

Playing Time

15 mins

2 - 6
Players

Contents

- 48 Parable Cards (12 parables x 4 cards each)
- 42 Kingdom Cards
- 10 Oopsie! Cards
- 12 Parable Summary Cards

Objective

The objective of the game is to form complete sets of Parable Cards. Each set comprises 4 cards of the same parable and is identified by a colored title bar on the top-left of the cards. **The first player to form 2 complete sets of Parable Cards wins.** (For a 2-4 player game, you may like to increase the winning objective to 3 complete sets instead of 2.)

Parable Cards



Setting Up

Remove the 12 Parable Summary Cards. Shuffle the remaining cards and place them facedown at the center of the table. This forms the Draw Pile.

How to Play

Players take turns to play. The youngest player goes first, and play carries on in a clockwise direction.

Parable Summary Cards



On Your Turn

You must start each turn by taking at least 1 card from the Draw Pile.

If it is a Parable Card or Kingdom Card, place it faceup in front of you.

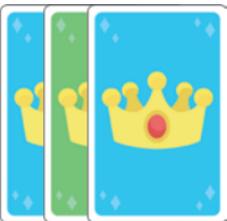
Parable Cards should be arranged according to their sets while Kingdom Cards form its own pile. You can have any number of Parable Piles in front of you.



Parable Pile 1



Parable Pile 2



Kingdom Pile

You can continue to take as many cards as you like, one at a time, provided you do not get an Oopsie! Card. If you decide to stop taking cards, you can use your Kingdom Cards or pass the turn to the next player.

Oopsie! Cards

If you get an Oopsie! Card, you must discard **3 Kingdom Cards**. If you have fewer than 3 Kingdom Cards, you must discard Parable Cards to make up the difference. If you have fewer than 3 cards in total, you must discard them all. Place these discarded cards together with the Oopsie! Card faceup in a common Discard Pile at the center of the table. Your turn ends and the turn passes to the next player.

Oopsie! Card



Using Kingdom Cards

Kingdom Cards can be used **during your turn** to take another player's Parable Card. (If you get an Oopsie! Card, you cannot use your Kingdom Cards during that turn.) You need 3 Kingdom Cards, **each of a different color**, to take 1 Parable Card from another player's Parable Pile. Kingdom Cards used must be discarded faceup in the common Discard Pile. **The player you are taking the Parable Card from must give it up unless it is part of a completed set.** (See below.)



Use 3 different colored Kingdom Cards to take 1 Parable Card from another player.

You can do this as many times as you like during your turn provided you have the necessary Kingdom Cards. Once you have used your Kingdom Cards, you cannot take any more cards from the Draw Pile until your next turn. When you are done with using your Kingdom Cards, your turn ends and the turn passes to the next player.

Completed Sets

Completed sets of Parable Cards (4 cards of the same parable) are considered "safe". You will not have to discard these cards if you get an Oopsie! Card, and other players cannot use their Kingdom Cards to take these cards.

Draw Pile

When there are no more cards left in the Draw Pile, shuffle all the cards in the Discard Pile to form a new Draw Pile and continue playing.

Optional - Retelling the Parables

After the game, encourage players to retell the parables in their own words using the illustrations on the cards as a guide. 12 Parable Summary Cards are provided for your easy reference.