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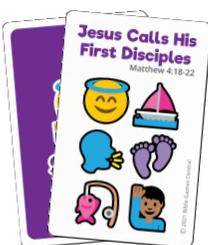
Use these cards to play Emoji Bible Stories Card Game:



120 Emoji Cards



24 Green Story Cards



24 Purple Story Cards



24 Bible Story Summary Cards

Use these to learn more about the 24 Bible stories featured:

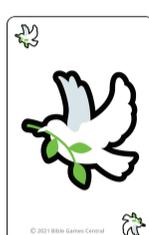
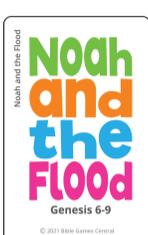
Emoji Bible Stories Card Game is great entertainment for everyone! With 4 versatile gameplay options, even younger children and those new to the Bible can join in the fun!

Choose which of these exciting games to play first!

Detailed instructions for each game can be found in the sections that follow below.

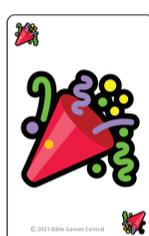
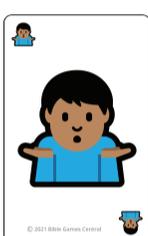
Game 1: Tell an Emoji Bible Story

Tell the Bible story on your **Green Story Card** with the help of **3 Emoji Cards**. If other players agree that the emojis used are appropriate, you get 1 point. Score 3 points to win!



Game 2: Guess the Bible Story

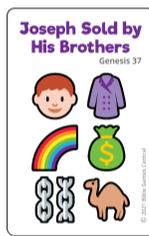
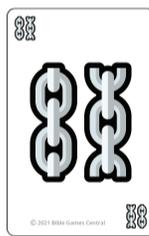
Lead other players to correctly guess the Bible story on your **Green Story Card** by playing your **Emoji Cards** faceup, 1 at a time. If another player correctly guesses your Bible story, both of you get 1 point each. Score 5 points to win!



For Games 1 & 2, the Bible Story Summary Cards provide examples of emojis that can be used for each Bible story. But you can select other suitable emojis to help you tell these same stories too!

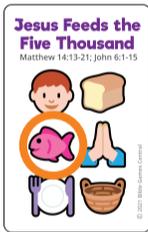
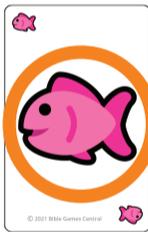
Game 3: Match and Guess

Stay alert to collect **Emoji Cards** that match your picture-based **Purple Story Card**. If another player correctly guesses your story, both of you get 1 point each. Score 5 points to win!



Game 4: Snap and Redeem

This game is great for those less familiar with the Bible. Play a variation of "Snap" to win **Emoji Cards**. Then use **3 Emoji Cards** to redeem a **Purple Story Card**. The first player to redeem **3 Purple Story Cards** wins the game!



If you run out of Story Cards or Emoji Cards during any of these games, simply shuffle those in the respective Discard Piles to form new Draw Piles.

1. Tell an Emoji Bible Story

Play using these: **Green Story Cards** and **Emoji Cards** (Set aside the other cards.)



Objective

Play **3 Emoji Cards** to help you tell the Bible story on your **Green Story Card**. If other players agree that the emojis used are appropriate, you get 1 point. The first player to score 3 points wins the game!

Set-up

Shuffle the **Green Story Cards** and **Emoji Cards** separately. Deal **2 Green Story Cards** and **4 Emoji Cards** facedown to each player. Players hold their cards in their hands.

Place the remaining **Green Story Cards** and **Emoji Cards** facedown in 2 separate Draw Piles at the center of the table.

How to Play

Take turns to play. Start with the youngest player. **On your turn, follow these steps:**

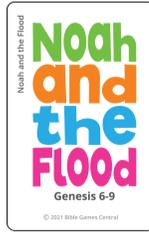
Step 1 - Draw Cards

You can draw **2 Story Cards**, **2 Emoji Cards** or **1** of each.

Step 2 - Show and Tell

If you can creatively use **3** of your **Emoji Cards** to help you tell the Bible story on one of your **Story Cards**, play the **4** cards in front of you and tell your Bible story.

For example, you can play these **3 Emoji Cards** with the "Noah and the Flood" Story Card and briefly tell the story:



If majority of the other players agree that the emojis used are appropriate, you get 1 point. Place that **Story Card** next to you to keep score. This card is no longer in play. Discard the used **Emoji Cards** in a common Discard Pile.

If they disagree with you, take back your **Story Card** and **Emoji Cards**.

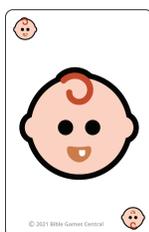
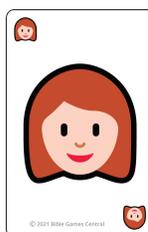
If you do not have suitable **Emoji Cards** to tell your Bible stories, skip this step.

Step 3 - Discard Excess Cards or Replenish Hand

Discard or draw cards as necessary such that you end your turn with **2 Story Cards** and **4 Emoji Cards** in your hand.

Your turn ends. The player on the left goes next.

Variation: Play this game without Story Cards. Players use Emoji Cards to help them tell any Bible story they choose. For example, you can play these 3 Emoji Cards and tell the Bible story of Hannah weeping and praying for a son. (1 Samuel 1:10-11)



2. Guess the Bible Story

Play using these: Green Story Cards and Emoji Cards
(Set aside the other cards.)



Objective

Lead other players to correctly guess the Bible story on your **Green Story Card** by playing your **Emoji Cards** faceup, 1 at a time. If another player correctly guesses your Bible story, both of you get 1 point each. The first player to score 5 points wins the game! *This game is most fun with 3 or more players. It also works well as a cooperative game if you only have 2 players.*

Set-up

Shuffle the **Green Story Cards** and **Emoji Cards** separately. Deal 1 **Green Story Card** and 6 **Emoji Cards** facedown to each player. Players hold their cards in their hands and must not reveal them to other players. Place the remaining **Green Story Cards** and **Emoji Cards** facedown in 2 separate Draw Piles at the center of the table.

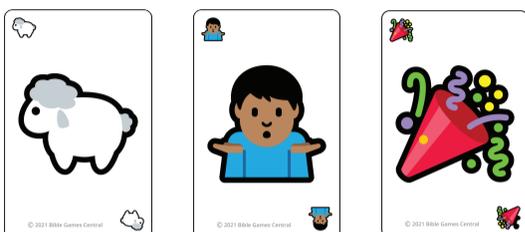
How to Play

Take turns to play. Start with the youngest player. **On your turn, follow these steps:**

Step 1 - Do any ONE of these 3 actions:

1. Play an Emoji Card

If you have a suitable **Emoji Card** that helps tell the Bible story on your **Story Card**, place that **Emoji Card** faceup in front of you. Draw 1 **Emoji Card** to replenish your hand. For example, you can use these **Emoji Cards** to lead other players to guess, "The Lost Sheep":



2. Swap Any Number of Emoji Cards

Discard any number of your unwanted **Emoji Cards**. Draw new cards to replenish your hand.

3. Swap Your Story Card

Discard your unwanted **Story Card** and draw a new one. **Emoji Cards** played in previous rounds that do not match your new **Story Card** should also be discarded.

Step 2 - Guess a Story (Optional)

Looking at the **Emoji Cards** in front of the other players, try to guess another player's Bible story. (Only 1 guess per turn.) If your guess is correct, both you and that player get 1 point each.

That player must discard the **Story Card** and all **Emoji Cards** in front of them, and draw a new **Story Card**.

Your turn ends. The player on the left goes next.

Variation: Instead of using the Story Cards provided, players can tell any Bible story they choose. Players must write down the title of their Bible story before playing their Emoji Cards.

3. Match and Guess

Play using these: Purple Story Cards and Emoji Cards
(Set aside the other cards.)



Objective

Collect **Emoji Cards** that match the picture-based **Purple Story Card** in your hand. If another player correctly guesses your Bible story, both of you get 1 point each. The first player to score 5 points wins the game! *This game is most fun with 3 or more players. It also works well as a cooperative game if you only have 2 players.*

Set-up

Shuffle the **Purple Story Cards** and **Emoji Cards** separately. Deal each player 1 **Purple Story Card** facedown. Players hold their **Story Cards** in their hands and must not reveal them to other players. Place the remaining **Purple Story Cards** and all **Emoji Cards** facedown in 2 separate Draw Piles at the center of the table.

How to Play

Take turns to play. Start with the youngest player. **On your turn, follow these steps:**

Step 1 - Draw an Emoji Card

If that **Emoji Card** matches an emoji on your **Story Card**, place the **Emoji Card** in front of you.

For example, if you are holding the "Joseph Sold by His Brothers" **Story Card**, you may place these matching **Emoji Cards** in front of you when you draw them:



Otherwise, discard the **Emoji Card** in a common Discard Pile.

If the discarded **Emoji Card** is a match with another player's **Story Card**, that player can claim it by shouting the emoji's name or description. The first player to do so takes that **Emoji Card** and places it faceup in front of them. (If more than 1 player shouts the correct emoji name or description at the same time, give the card to the player with the fewest points or to the youngest player.)

Step 2 - Guess a Story (Optional)

Looking at the **Emoji Cards** in front of the other players, try to guess another player's Bible story. (Only 1 guess per turn.) If your guess is correct, both you and that player get 1 point each.

That player must discard the **Story Card** and all **Emoji Cards** in front of them, and draw a new **Story Card**.

Your turn ends. The player on the left goes next.

4. Snap and Redeem

Play using these: Purple Story Cards and Emoji Cards
(Set aside the other cards.)



Objective

Play a variation of "Snap" to win **Emoji Cards**. When you have won 3 different **Emoji Cards** that match a faceup **Story Card**, use them to redeem that **Story Card**. The first player to redeem 3 **Story Cards** wins the game!

Set-up

Shuffle the **Purple Story Cards** and **Emoji Cards** separately. Place 2 **Purple Story Cards** faceup at the center of the table. Place the remaining **Purple Story Cards** in a Draw Pile also at the center of the table.

Evenly distribute the **Emoji Cards** to all players. These form individual Draw Piles for each player.

How to Play

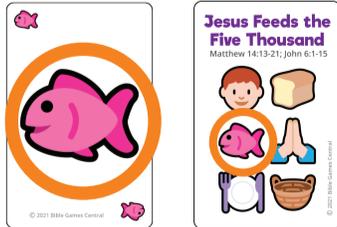
Take turns to play. Start with the youngest player. **On your turn, follow these steps:**

Step 1 - Turn Over an Emoji Card

Turn over the top card of your **Emoji Card Draw Pile** and place it faceup next to your Draw Pile. (Each player has their own Faceup Pile that can be seen by all players.)

If this emoji appears on any of the faceup **Story Cards**, any player (including yourself) can quickly **point** to that emoji on the **Story Card** and shout that emoji's name or description. The first player to do so wins that **Emoji Card**. Take and place it faceup in front of you, separate from your Draw Pile and Faceup Pile.

For example, point to the fish emoji on the **Story Card** and shout "Fish!" to win the **Fish Emoji Card**:

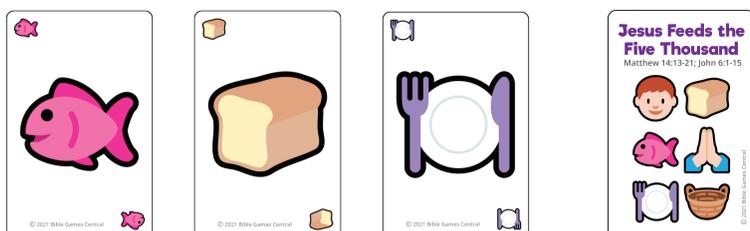


If more than 1 player points and shouts the correct emoji name or description at the same time, give the card to the player with the fewest **Emoji Cards** or to the youngest player.

Step 2 - Redeem Story Cards

If you have 3 faceup **Emoji Cards** that match any faceup **Story Card**, use the 3 **Emoji Cards** to redeem that **Story Card**.

For example, you can use these 3 **Emoji Cards** to redeem the "Jesus Feeds the Five Thousand" **Story Card**:



Place the redeemed **Story Card** facedown to you to keep score and discard the used **Emoji Cards**. Turn over a new **Story Card** at the center of the table.

If you do not have matching **Emoji Cards** to redeem a **Story Card**, skip this step.

Your turn ends. The player on the left goes next.